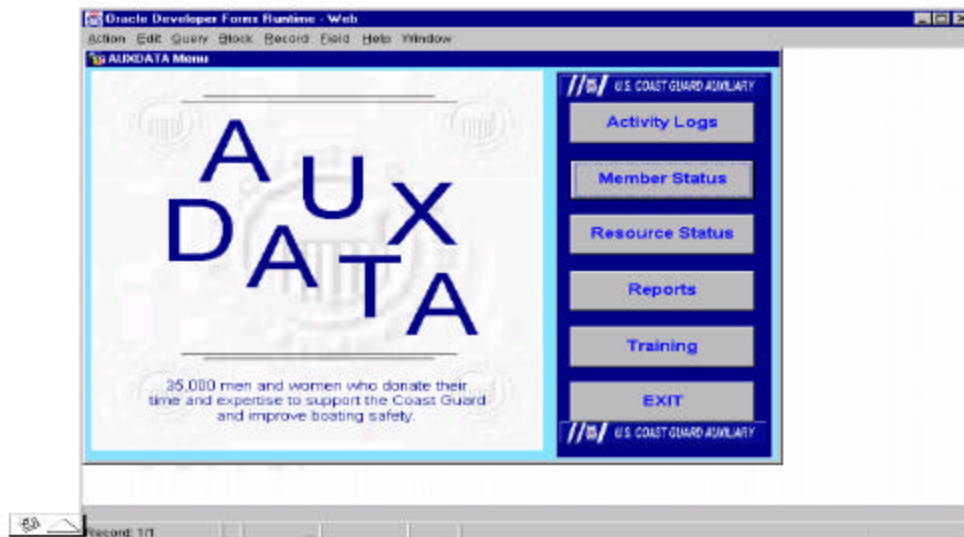




AUXDATA...Newsletter #10

Welcome

Welcome to our tenth issue of the CG AUXDATA Newsletter dedicated to providing you with periodic updates on the new systems development cycle and links for all of you to view the "work in progress."



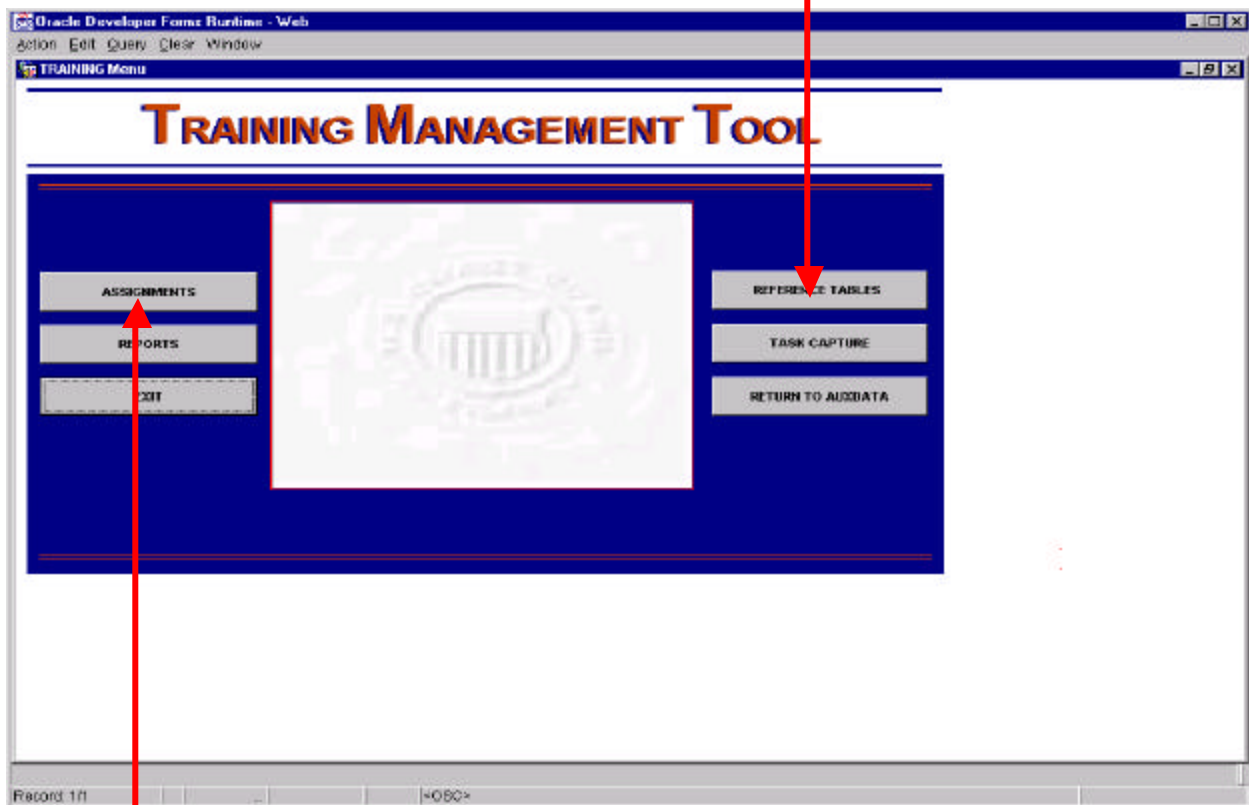
AUXDATA IS ON THE WEB. LOG ON TO <http://auxdata.uscg.gov> AND USE THE FOLLOWING USER-ID AND PASSWORD. USER NAME: **jbryant**, PASSWORD: **jbryant**. THESE USER-IDS AND PASSWORDS ARE GENERIC AND WILL WORK ONLY UNTIL AUXDATA'S IMPLEMENTATION IN JANUARY AT WHICH TIME NEW USER-IDS AND PASSWORD WILL BE DISTRIBUTED TO RESPONSIBLE PERSONNEL. THE INFORMATION YOU WILL BE SEEING, ALTHOUGH CORRECT, IS PART OF A TEST DATABASE.

CGINFO, AUXDATA'S REPORTING DATABASE, IS ALSO ON THE WEB AT www.auxinfo.uscg.gov **NO PASSWORD REQUIRED**. PLEASE LOG ON AND ENJOY YOUR AUXDATA/CGINFO JOURNEY.

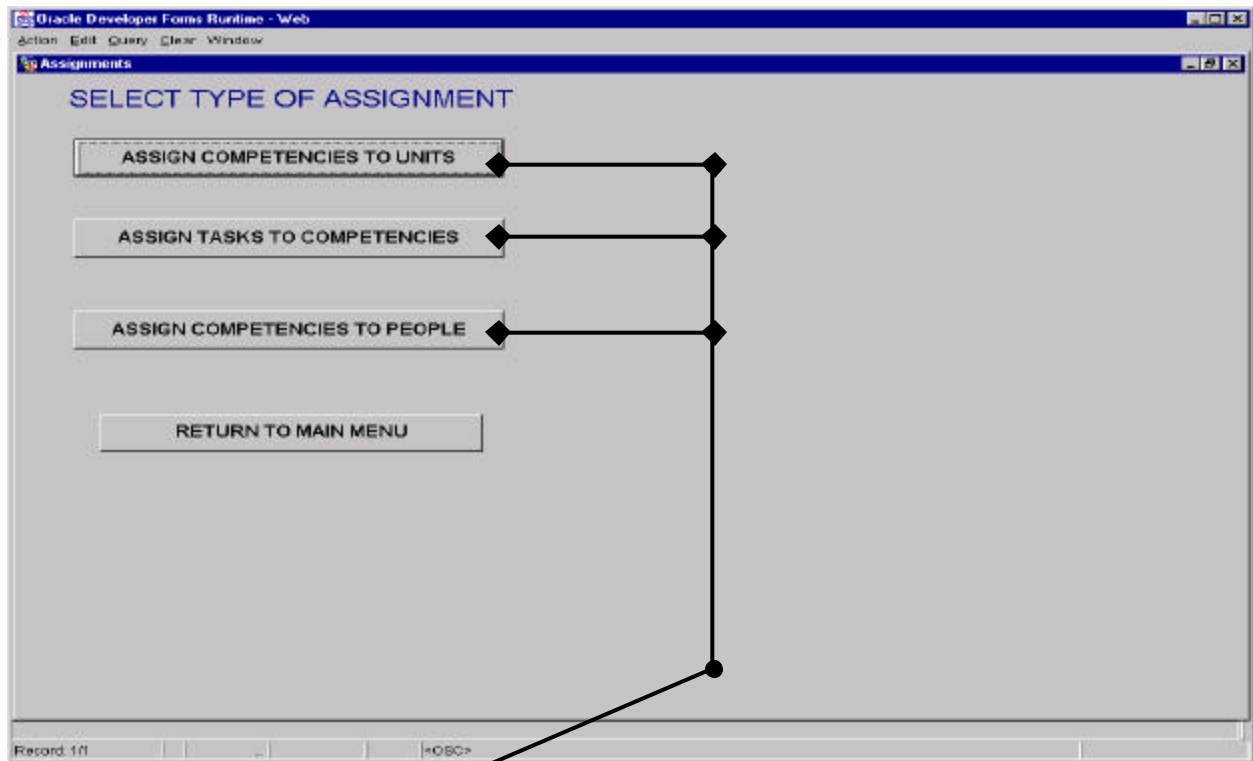
This edition will seek to familiarize you with the Training Management Tool (TMT) module of our new application.

TMT is a tool designed to assist the Auxiliary in planning, tracking and reporting personnel and unit level training activities. It allows the user to track Exercises and schools attended.

A listing of manuals, notices and publications to assist in referencing rules and regulations regarding training.



Assign Competencies to units and personnel, Assign task to Competencies



By clicking on the tabs, users can assign competencies to specific units and people.

ASSIGNING COMPETENCIES TO A MEMBER

Oracle Developer Forms Runtime - Web

Action Edit Query Clear Window

Assignments

Members Assigned Competencies

Select Members

BRVANT JEFF

Short Title Available Competencies

NE	RID TO NAVIGATION/NTCM TECHNICIAN
AV	RID TO NAVIGATION VERIFIER
AIRCP	AIR CO-PILOT
AIRCREW	AIR CREW
AIRFP	AIR FIRST PILOT
AIR OBS	AIR OBSERVER
AIRAC	AIRCRAFT COMMANDER
AUXOP	AUXOP
BCCOX	BOAT CREW COXSWAIN
BCCREW	BOAT CREW CREWMEMBER
CFVE	COMMERCIAL FISHING VESSEL MINER
INSP	COMPLETED PILOT INSPECTION
TYPEATP	FAA AIR TRANSPORT PILOT
TYPECOMM	FAA COMMERCIAL PILOT
TYPEPRM	FAA PRIVATE PILOT

Assigned Competencies*

* RED means competency cannot be removed except by assigning unit.

Return to Menu

Record: 1/1

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A) Select the member, B) Select the competency you wish to assign, C) Use toggle to move competency to the right, thereby giving credit to the selected member